

Introduction to Hybrid Course Design and Teaching in Health Professional Education

Are you looking to teach as an adjunct or move your career into academia? Come to this one-week intensive hands on workshop to learn and apply concepts of flipped classroom learning to a topic area of your interest. This hybrid course is designed for those who want to learn best practices in creating and delivering educational content in a hybrid model. Participants will learn and apply concepts of flipped classroom learning in a hands on laboratory environment with mentors who will provide feedback and direction during the experience. In addition, participants will use a variety of tools to create interactive learning activities for the online environment. By the end of the course, participants will produce a sample learning module including objectives, assessment strategies, and learning activities to use as a model for further development in the content area of their interest.

Target Audience: Occupational Therapists; **Content Level:** Intermediate; **First Content Focus – Professional Issues:** OT Education; **Course Completion Requirements:** Attend all five in-person training dates.

Cost: \$1,350.00; This course is offered for 3 AOTA approved Continuing Education Units (30 contact hours); price does not include transportation, lodging or meals.

Location: University of Minnesota Rochester

Disability accommodations: Contact us at cahpinfo@umn.edu for special needs requests.

Instructors:

University of Minnesota (UMN) OT Program faculty will deliver course content and mentor participants. UMN OT faculty have over 10 years of experience developing and delivering hybrid education. In addition, the Center for Allied Health Programs Technology Specialist will work with students to learn and apply technology and provide support after the course.



The University of Minnesota – Program in Occupational Therapy – is an AOTA Approved Provider of continuing education. AOTA does not endorse specific course content, products, or clinical procedures.

Testimonials from the 2017 Hybrid Teaching and Learning Course:

"I gained a deeper understanding of creating a hybrid environment and how to actively engage students in this model."

"The techniques and assessment materials are applicable to all teaching experiences and will help me be a better therapist and educator."



"This course has really changed my overall impression of hybrid learning, and I feel much more confident in continuing with this model in my program."

"I gained a greater understanding of how to develop and organize module material to increase the learner experience."

**Next Session: July 23-27, 2018
Register Now!**

z.umn.edu/hybridteaching



Program in Occupational Therapy

UNIVERSITY OF MINNESOTA
Driven to Discover™

Program in Occupational Therapy

Room 15-194

Phillips-Wangensteen Bldg

MMC 368

420 Delaware St SE

Minneapolis, MN 55455

<https://www.alliedhealth.umn.edu/occupational-therapy-ot>

Phone: 877-334-2659

Email: cahpinfo@umn.edu

Course Description:

This interactive hands-on course is designed for those who want to develop their skills as educators in online and hybrid environments. The course will begin with some brief online preparatory activities, then participants will come to campus for a five day in-person mentored experience.

Course Objectives: By the end of the seminar, participants will:

1. Demonstrate understanding of the course development process for online, hybrid and face-to-face delivery models as evidenced by successful identification of the principles of best practice for each.
2. Identify learning activities appropriate for each type of delivery model.
3. Apply the ADDIE (Analysis, Design, Development, Implementation, and Evaluation) design process to develop an online learning module in an area of content of interest to the participant.
4. Demonstrate the ability to use a variety of online teaching tools to facilitate learner engagement.
5. Build and evaluate learning activities for both online and face-to-face environments related to the content of the module of interest to the participant.
6. Experience a common learning platform with a variety of online activities from the student perspective to help analyze them from the designer perspective.
7. Leave the course with an e-portfolio of examples of the learning objects and activities created around content of interest during the week. Participants will have access to the course platform for one year to review and analyze their work and show others.

Technology Requirements:

- Laptops should have latest version of Chrome and/or Firefox or Safari
- Windows 7, 8, or 10 or iOS 10 or higher
- Microphone and webcam
- Adobe Acrobat
- MS Word
- Wifi compatible
- Speakers
- 250 MB free space

Sample In-Person Schedule - July 23-27, 2018

	Day 1	Day 2	Day 3	Day 4	Day 5	
<p><u>In-Person Goals:</u></p> <p>Over the course of the 5 days, participants will learn principles of online and hybrid course design and teaching as well as technology and resources for creating engaging learning activities. Participants will apply this knowledge daily in mentored lab experiences where they will design and create a learning module about a topic of their interest.</p>	A.M 9-12	<ul style="list-style-type: none"> • Introductions • Exploration of self-awareness of teaching and learning preferences • Intro to flipped classroom • Identify topics and goals and how to evaluate them • Overview of key elements of assessment design 	<ul style="list-style-type: none"> • Explore student feedback re: learning online • How to solicit and receive feedback • Overview of Quality matters • Overview of Moodle 	<ul style="list-style-type: none"> • Tools for interacting with subject matter online • Overview of Storyline • Importance of collaborative student learning and how to create online 	<ul style="list-style-type: none"> • Revisit the flipped classroom • Explore UMN model of experiential learning • Tour active learning classrooms 	
	LUNCH	On your own	On your own	On your own	On your own	Provided
	PM 1-4:30	<ul style="list-style-type: none"> • Principles of deciding online vs. face to face • Presentation on ADDIE – overview • LAB: Complete concept map, module description, module goals and assessment for the desired teaching topic • Share work with group 	<ul style="list-style-type: none"> • Ways to deliver straight content (equivalent of a lecture) online • LAB: Practice with narrated presentations (one stop studio); Practice using online tools to add content to a module • Share work with group 	<ul style="list-style-type: none"> • Demonstration of tools: Google hangout, webinars, etc. • LAB: Meet with faculty mentor and technology specialist to apply desired applications to module • Share work with group 	<ul style="list-style-type: none"> • LAB: Continue working on online learning activities • Plan face to face activities • Meet with faculty mentor and technology specialist as needed • Share work with group 	<ul style="list-style-type: none"> • Show and Tell-share your module • Overview of bigger picture considerations • Other resources (Open educational Resources, etc.)